

# Switching from cash to cashless payments during the COVID-19 pandemic and beyond

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# Presentation outline

1. Motivation, data and methodology
2. Results
3. Summary and conclusions



1.

Motivation, data  
and methodology

# Research motivation and questions

- Crises often led to increased money demand.
- However, transactional use of cash during the COVID-19 pandemic might have been impacted by WHO's recommendation to 'wash hands after coming in contact with notes and coins' and media reports encouraging the use of cashless payment (contactless).
- **Potential reasons of changing payment behaviour:**
  - Fears due to the COVID-19 pandemic;
  - Anonymity preferences and other barriers;
  - Pre-existing payment and non-payment habits.



Photo by Branimir Balogović with Pexels

# Research motivation and questions

- Crises often led to increased money demand. Such was a case with COVID-19 pandemic (**Goodhart and Ashworth, 2020**). Interestingly at the same time volume of cashless transaction rose significantly, as shown by e.g. **Kraenzlin et al. (2020)**, **Ardizzi et al. (2020)** and **Bounie et al. (2020)** for Switzerland, Italy and France respectively, which, with falling consumption, may led to conclusion that other than transactional motive of cash usage was present.
- At the same time: (i) **Jonker et al. (2020)** showed how measures imposed by government to contain the spread of the disease had impact on payment behaviour in the Netherlands and (ii) **Bounie et al. (2020)** showed substitution from in-store to online shopping during pandemic in France.
- We decided to check further for underlying reasons of change:
  - ❑ Our first idea was fear, as **Auer et al. (2020)** showed that for the first time on large scale, the speculation about the possible link between handling physical money and infections gained traction.
    - Additionally feeling of fear could have been increased by news about e.g. cash quarantines or cash burning, suggestions from officials that cashless means of payments are safer, and outright refusal to accept cash by merchants.
  - ❑ Second idea was fact that only safety measures on their own are leading to change in payment behaviour, but the change of pre-existing (non-payment) habits related with these measures affects the change pay.

# Data: Coverage of the consumer survey

## Methods

- The survey was conducted through pan-European internet panel Dynata as Computer-Assisted Web Interviews (CAWI).
- Sample was representative for the structure of Internet users.
- Stratified random sampling was employed, with age, gender and size of the respondent's locality acting as stratification factors.
- The study was conducted from July to August 2020.



<http://paytechimpact.eu/>

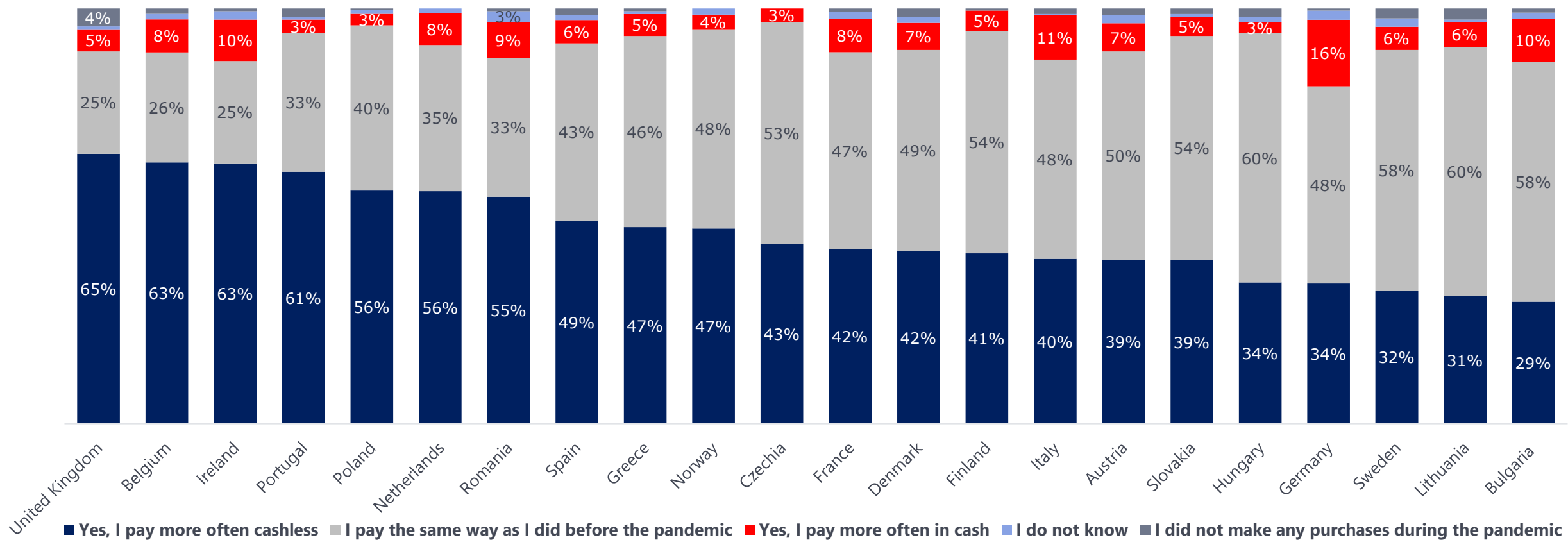
## Consumer study (2020)

- 5504 survey respondents
- 22 European countries
- According to Eurostat, Internet users in the countries covered by the study accounted for 96% of the Internet user population in the European Union.

## PayTechImpact.EU project

- The study was funded by National Science Centre, Poland under the grant No. 2017/26/E/HS4/00858.

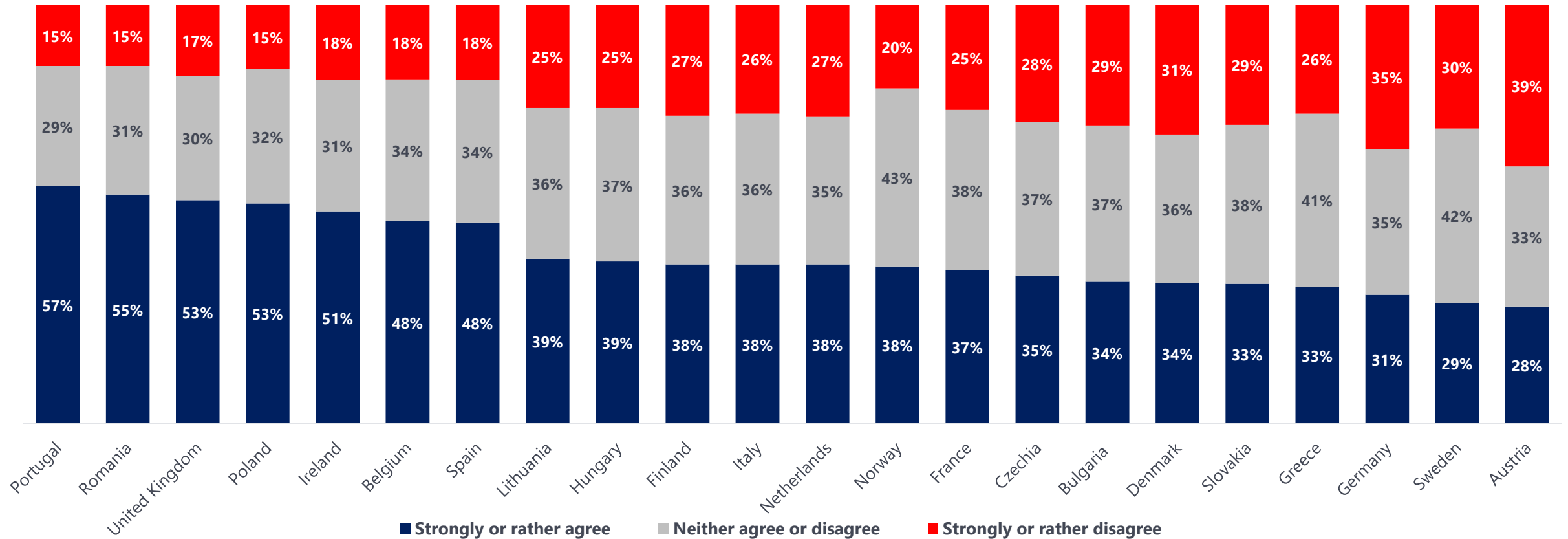
# Declared change in payment behaviour in POS during COVID-19 pandemic



Source: PayTechImpact.EU consumer survey; n=5504.



# Intention to Use More Cashless Payments After the Pandemic is Over



Source: PayTechImpact.EU consumer survey; n=5504.



# Empirical model: logit regressions

$$P(Y_{jk}^i = 1 | H_{jk}, E_k, C_{jk}) = \frac{1}{1 + e^{-(\alpha + \beta(H_{jk}) + \varphi(E_k) + \gamma(C_{jk}))}}$$

- $i \in \{1, 2\}$  - *Cashless switch* or *Cashless intention* (two variants of models);
- $Y_{jk}^i = 1$  indicates that the person either switched to cashless payments during COVID-19 pandemic or wishes to do so in the future;
- $H_{jk}$  is the vector that measures the characteristics, perceptions and confidence in using technology of person  $j$  living in country  $k$ ;
- $E_k$  is a vector of specific characteristics of country  $k$ ;
- $C_{jk}$  is our core vector of COVID-19-induced fears and changes in the behavior of person  $j$  living in country  $k$ .

# Variables – description 1/2

Variable		Variable description
<b>Dependent variables</b>		
$Y_{jk}^i$	<i>Cashless switch</i>	A binary variable capturing the response to the questionnaire item “During the COVID pandemic, I pay more often cashless” (1= yes, 0 = no)
	<i>Cashless intention</i>	Dummy variable measuring respondent’s agreement with the statement “After the pandemic I will use cashless payments more often” (1= yes, 0 = no)
<b>Explanatory variables</b>		
$C_{jk}$	<i>Change in habits related to physical contact</i>	First factor extracted from items “I will work more remotely”, “I will meet people online more frequently”, “I will travel less in my country”, “I will travel less abroad”, “I will eat at home more frequently” and “I will be more focused on my health” after the COVID-19 crisis is over. The items that load heavily are related to physical contact
	<i>Change in online habits</i>	Second factor extracted from items “I will work more remotely”, “I will meet people online more frequently”, “I will travel less in my country”, “I will travel less abroad”, “I will eat at home more frequently” and “I will be more focused on my health” after the COVID-19 crisis is over. The items that load heavily are related to online habits
	<i>Net fear of cash</i>	A variable constructed by taking the difference in responses to two questionnaire items: “I am afraid of contracting COVID-19 due to the usage of cash in physical stores” and “I am afraid of contracting COVID-19 as a result of operations with cashless payments in a physical stores”. Higher values of this variable indicate relatively high fear of cash, as compared to cashless transactions
$E_k$	<i>COVID deaths</i>	Total number of COVID-19 deaths (in thousands) for the country in which the respondent resides
	<i>Shadow economy</i>	Size of the shadow economy as a percentage of GDP in the respondent’s country of residence

# Variables – description 2/2

Variable	Variable description
<i>Gender</i>	Dummy variable capturing respondent's gender (1 if female, 0 otherwise)
<i>Age</i>	Age of the respondent in years
<i>Cards &amp; mobile</i>	A dummy variable measuring the possession of any card, mobile or wearable applicable at the point of sale (1 = yes, 0 = no)
<i>Anonymity</i>	Degree of agreement with a statement "I prefer payments for shopping to be anonymous, so that no one can see what I bought and when" measured on a 5-point Likert scale (1 = strongly disagree, 5 = strongly agree)
<i>Convenience of cashless payments</i>	A factor aggregating assessments of convenience of five different cashless payment technologies (contactless (NFC) payments, Google Pay, Apple Pay, QR code payments, contactless payments with wearables)
<i>Safety of cashless payments</i>	A factor combining perceptions of safety of five different cashless payment technologies
<i>Popularity of cashless payments</i>	A factor aggregating assessments of how widespread five different cashless payment instruments are
<i>Ease of use of cashless technologies</i>	A factor extracted from evaluations of how easy to use five cashless payment technologies are
<i>Control over finance with cashless payments</i>	A factor constructed from an assessment of how much control over personal finance is afforded by five different cashless payment technologies
<i>Literacy in using mobile apps</i>	A factor aggregating five items assessing how confident the surveyed person is in using mobile apps for transport (e.g. Uber, Bolt, Freenow), food delivery, buying tickets on public transport, paying parking fees, and tracking fitness activity
<i>Experience in using computer payments</i>	First factor extracted from the items measuring respondent's experience in using payment technologies such as Apple Pay, Google Pay, Amazon Pay, Alipay, MoneyGram, Samsung Pay, Wechat Pay, Western Union, Revolut, cryptocurrencies and HCE. The items that load clearly relate to computer-based payments
<i>Experience in using mobile payments</i>	Second factor extracted from the items measuring respondent's experience in using payment technologies such as Apple Pay, Google Pay, Amazon Pay, Alipay, MoneyGram, Samsung Pay, Wechat Pay, Western Union, Revolut, cryptocurrencies and HCE. The items that load clearly relate to mobile-based payment technologies

*H<sub>jk</sub>*

# Characteristics of Factors Used in the Study

<i>Factor</i>	<i>Eigenvalue</i>	<i>Cronbach's alpha</i>	<i>Proportion of variance explained</i>	<i>Kaiser-Meyer-Olkin measure</i>
<i>Convenience of cashless payments</i>	3.6510	0.8665	0.7302	0.8751
<i>Safety of cashless payments</i>	3.9730	0.9346	0.7945	0.8897
<i>Popularity of cashless payments</i>	3.7631	0.9161	0.7526	0.8735
<i>Ease of use of cashless technologies</i>	3.8451	0.9236	0.7690	0.8774
<i>Control over finance with cashless payments</i>	4.1703	0.9495	0.8341	0.8968
<i>Literacy in using apps</i>	2.3729	0.7208	0.4746	0.7818
<i>Experience in using computer payments</i>	2.1871	0.6027	0.3701	0.8265
<i>Experience in using mobile payments</i>	1.9133			
<i>Change in habits related to physical contact</i>	2.9795	0.7722	0.5710	0.8265
<i>Change in online habits</i>	1.0172			

# Summary Statistics

Variable	Mean	Standard deviation	Minimum	25th Percentile	Median	75th Percentile	Maximum
Cashless switch	0.4671	0.4999	0.0000	0.0000	0.0000	1.0000	1.0000
Cashless intention	0.4100	0.4901	0.0000	0.0000	0.0000	1.0000	1.0000
Gender	0.5158	0.4998	0.0000	0.0000	1.0000	1.0000	1.0000
Location size	2.7698	1.5745	1.0000	1.0000	2.0000	4.0000	6.0000
Age	47.0358	16.3105	18.0000	33.0000	47.0000	62.0000	100.0000
Card & mobile	0.9001	0.3000	0.0000	1.0000	1.0000	1.0000	1.0000
Anonymity	3.2807	1.1155	1.0000	3.0000	3.0000	4.0000	5.0000
Convenience of cashless payments	0.0000	1.0000	-2.0538	-0.4539	-0.0559	0.6747	1.9426
Safety of cashless payments	0.0000	1.0000	-2.2912	-0.2061	-0.0197	0.7972	1.8791
Popularity of cashless payments	0.0000	1.0000	-2.3727	-0.3576	-0.1390	0.5573	2.0948
Ease of use of cashless technologies	0.0000	1.0000	-2.5949	-0.4494	-0.0704	0.6233	1.6960
Control over finance with cashless payments	0.0000	1.0000	-2.3564	-0.2896	-0.2896	0.7438	1.7771
Literacy in using mobile apps	0.0000	1.0000	-0.8844	-0.8855	-0.3121	0.5154	2.4248
Experience in using computer payments	0.0000	1.0000	-1.3594	-0.2036	-0.2036	-0.2036	9.6584
Experience in using mobile payments	0.0000	1.0000	-2.9746	-0.5205	-0.5205	0.4337	5.9000
Change in habits related to physical contact	0.0000	1.0000	-2.9273	-0.5275	-0.0200	0.6068	2.5595
Change in online habits	0.0000	1.0000	-3.6399	-0.5854	0.1649	0.6778	3.1936
Net fear of cash	0.2407	1.0142	-4.0000	0.0000	0.0000	0.0000	4.0000
COVID deaths	8.4880	5.1846	2.4680	4.9890	6.2470	11.4780	20.9830
Shadow economy	21.9808	7.1796	9.6000	16.7000	20.3000	27.8000	37.8000



3.

Results

# Switch to Cashless Payments During the Pandemic

	(1)	(2)	(3)
<i>Gender</i>	0.1760**	0.1527**	0.1595**
<i>Location size</i>	0.0273	0.0151	0.0192
<i>Age</i>	0.0047*	0.0066**	0.0063**
<i>Card &amp; mobile</i>	0.6775***	0.7445***	0.7319***
<i>Anonymity</i>	-0.0577*	-0.1231***	-0.1089***
<i>Convenience of cashless payments</i>	0.0043	-0.0264	-0.0225
<i>Safety of cashless payments</i>	0.1191**	0.1245**	0.1141*
<i>Popularity of cashless payments</i>	0.0241	-0.0431	-0.0363
<i>Ease of use of cashless technologies</i>	0.1534**	0.1708***	0.1607***
<i>Control over finance with cashless payments</i>	0.0134	-0.0208	-0.0234
<i>Literacy in using mobile apps</i>	0.3797***	0.3657***	0.3642***
<i>Experience in using computer payments</i>	0.0632*	0.0166	0.0218
<i>Experience in using mobile payments</i>	0.0381	0.0169	0.0180
<i>COVID deaths</i>	0.0261***	0.0175**	0.0188**
<i>Shadow economy</i>	-0.0113**	-0.0191***	-0.0194***
<i>Net fear of cash</i>	0.2791***		0.2422***
<i>Change in habits related to physical contact</i>		0.4750***	0.4537***
<i>Change in online habits</i>		0.0982**	0.0987**
<i>Constant</i>	-1.0287***	-0.6401**	-0.7289**
Observations	5,504	5,504	5,504
chi2	343.2	391.1	429.7
p-value	0	0	0
McFadden's pseudo R-squared	0.088	0.108	0.117

\*\*\*, \*\*, \* denote statistical significance at 1%, 5% and 10%, respectively.



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# Intention to Use More Cashless Payments After the Pandemic is Over

	(1)	(2)	(3)
<i>Gender</i>	0.1980**	0.1620*	0.1779**
<i>Location size</i>	0.0257	0.0064	0.0119
<i>Age</i>	0.0023	0.0054*	0.0046
<i>Card &amp; mobile</i>	0.5755***	0.7383***	0.7210***
<i>Anonymity</i>	0.0084	-0.1305***	-0.1108***
<i>Convenience of cashless payments</i>	0.0693	0.0298	0.0339
<i>Safety of cashless payments</i>	0.2487***	0.2759***	0.2705***
<i>Popularity of cashless payments</i>	0.0518	-0.0860	-0.0775
<i>Ease of use of cashless technologies</i>	0.1904***	0.2312***	0.2122***
<i>Control over finance with cashless payments</i>	0.1219**	0.0646	0.0680
<i>Literacy in using mobile apps</i>	0.1522***	0.1234**	0.1159**
<i>Experience in using computer payments</i>	0.1187***	0.0364	0.0470
<i>Experience in using mobile payments</i>	0.0686	0.0379	0.0401
<i>COVID deaths</i>	0.0287***	0.0147*	0.0171**
<i>Shadow economy</i>	0.0108*	-0.0039	-0.0041
<i>Net fear of cash</i>	0.4405***		0.3981***
<i>Change in habits related to physical contact</i>		1.0011***	0.9808***
<i>Change in online habits</i>		0.1050**	0.1085**
<i>Constant</i>	-1.8311***	-1.1559***	-1.2961***
Observations	5,504	5,504	5,504
chi2	395.7	533.7	546.5
p-value	0	0	0
McFadden's pseudo R-squared	0.123	0.204	0.223

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<i>Constant</i>	-1.8311***	-1.1559***	-1.2961***
Observations	5,504	5,504	5,504
chi2	395.7	533.7	546.5
p-value	0	0	0
McFadden's pseudo R-squared	0.123	0.204	0.223

\*\*\*, \*\*, \* denote statistical significance at 1%, 5% and 10%, respectively.

# Intention to Use More Cashless Payments After the Pandemic is Over

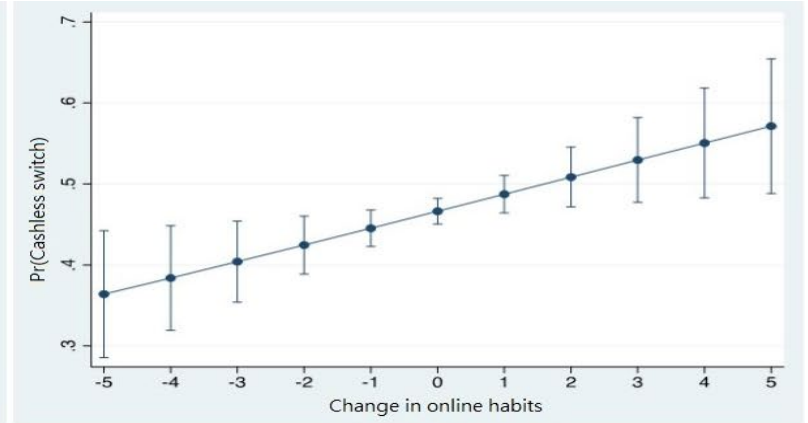
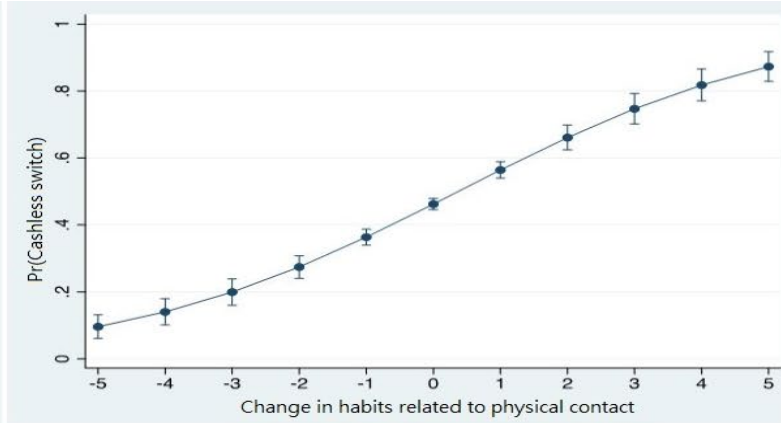
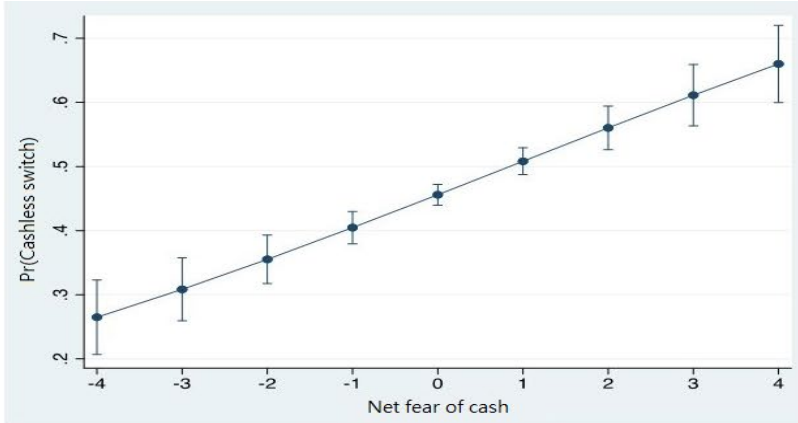
	(1)	(2)	(3)
<i>Gender</i>	0.1980**	0.1620*	0.1779**
<i>Location size</i>	0.0257	0.0064	0.0119
<i>Age</i>	0.0023	0.0054*	0.0046
<i>Card &amp; mobile</i>	0.5755***	0.7383***	0.7210***
<i>Anonymity</i>	0.0084	-0.1305***	-0.1108***
<i>Convenience of cashless payments</i>	0.0693	0.0298	0.0339
<i>Safety of cashless payments</i>	0.2487***	0.2759***	0.2705***
<i>Popularity of cashless payments</i>	0.0518	-0.0860	-0.0775
<i>Ease of use of cashless technologies</i>	0.1904***	0.2312***	0.2122***
<i>Control over finance with cashless payments</i>	0.1219**	0.0646	0.0680
<i>Literacy in using mobile apps</i>	0.1522***	0.1234**	0.1159**
<i>Experience in using computer payments</i>	0.1187***	0.0364	0.0470
<i>Experience in using mobile payments</i>	0.0686	0.0379	0.0401
<i>COVID deaths</i>	0.0287***	0.0147*	0.0171**
<i>Shadow economy</i>	0.0108*	-0.0039	-0.0041
<i>Net fear of cash</i>	0.4405***		0.3981***
<i>Change in habits related to physical contact</i>		1.0011***	0.9808***
<i>Change in online habits</i>		0.1050**	0.1085**
<i>Constant</i>	-1.8311***	-1.1559***	-1.2961***
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\*\*\*, \*\*, \* denote statistical significance at 1%, 5% and 10%, respectively.

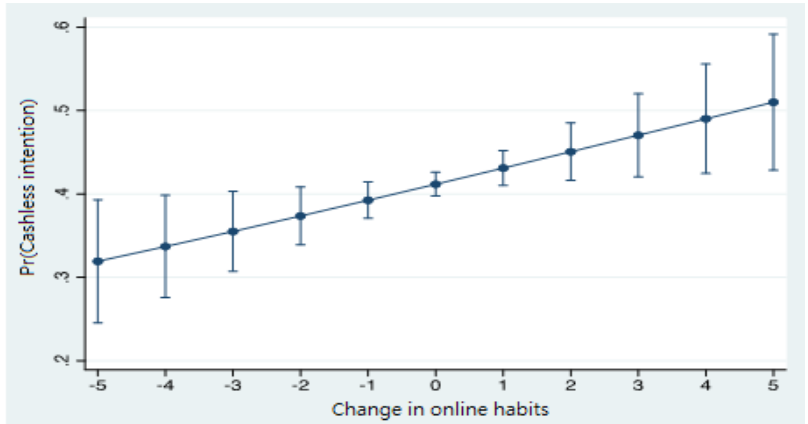
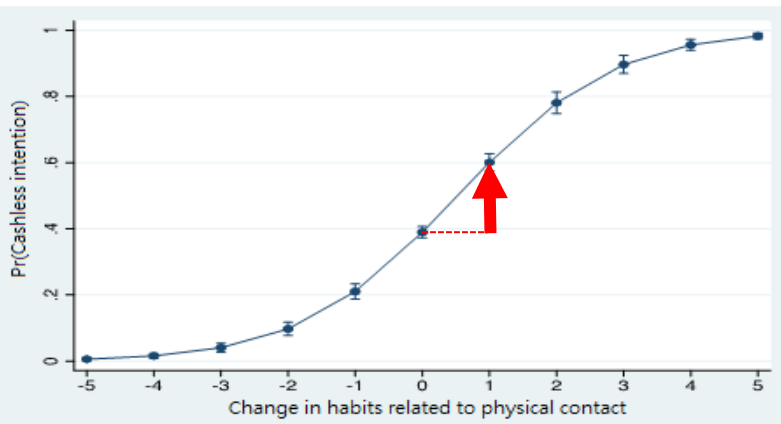
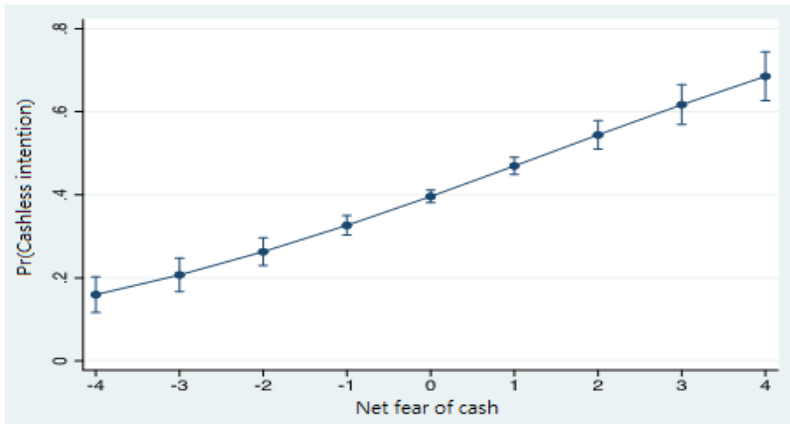


# Marginal Effects for the Key Explanatory Variables

Estimates from the *Cashless switch*



Estimates from the *Cashless intention*





4.

Summary and conclusions

# Summary and conclusions

- We expanded existing literature on factors affecting payment behaviour by showing that **payment behaviour can be influenced** by both (i) **fear associated with the usage** of particular **payment instrument** and, additionally, that the (ii) **change**, especially sudden, of other, **non-payment behaviours**, can also impact the way people pay.
- We also shown that the **impact of such changes could be not only temporary**, but could also have long lasting consequences.
- Additionally we discovered that **anonymity preference** and the extent of **shadow economy** could **reduce willingness or possibilities to change** ones payment behaviour.

Wisniewski, T. P., Polasik, M., Kotkowski, R., & Moro, A. *Switching from cash to cashless payments during the COVID-19 pandemic and beyond* (February 28, 2021). Available at SSRN: <https://ssrn.com/abstract=3794790> or <http://dx.doi.org/10.2139/ssrn.3794790>

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- This work is part of the independent non-commercial research project called "PayTech Impact.EU" ("The impact of the development of FinTech and legal regulations on innovations in the payment services market of the European Union: strategies of the financial sector and consumer needs"), funded by National Science Centre, Poland under the grant No. 2017/26/E/HS4/00858.
- The views and opinions expressed in this presentation and in article are those of the authors and do not necessarily reflect the official policy or position of Narodowy Bank Polski.



5.

Appendix

## Further studies focused on cross-country differences:

Kotkowski, R., Polasik, M., *COVID-19 Pandemic Increases the Divide between Cash and Cashless Payment Users in Europe* (July 5, 2021). Available at SSRN: <https://ssrn.com/abstract=3881062> or <http://dx.doi.org/10.2139/ssrn.3881062>

### Acknowledgments

- This work is part of the independent non-commercial research project called “PayTech Impact.EU” (“The impact of the development of FinTech and legal regulations on innovations in the payment services market of the European Union: strategies of the financial sector and consumer needs”), funded by National Science Centre, Poland under the grant No. 2017/26/E/HS4/00858.
- The views and opinions expressed in this presentation and in article are those of the authors and do not necessarily reflect the official policy or position of Narodowy Bank Polski.

# Variable definition

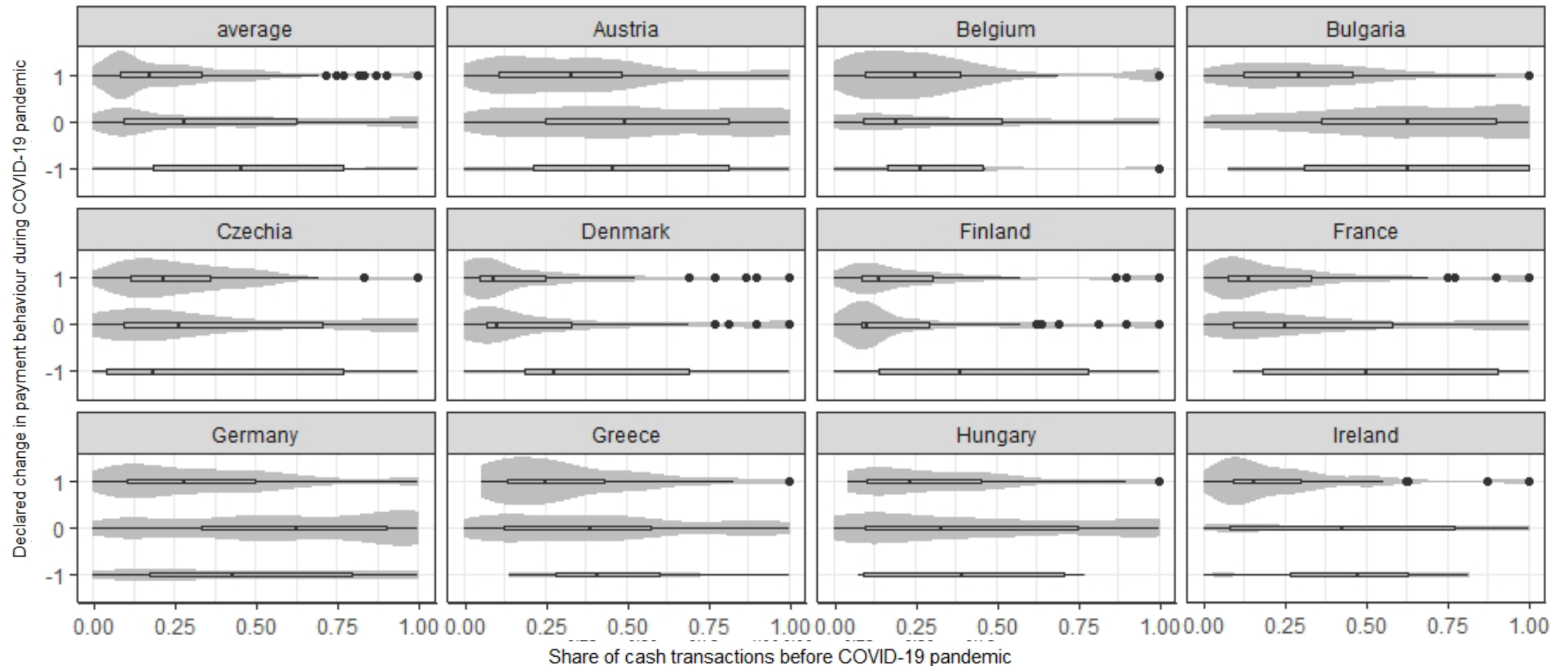
Variable	Definition
<b>payment_behaviour_change</b>	<p>One of five possible answers to the question "Has the coronavirus pandemic (COVID-19) affected how you pay in physical stores?" These are:</p> <ul style="list-style-type: none"><li>1 – Yes, I make more frequent cashless payments (by card, smartphone, smartwatch);</li><li>2 – Yes, I pay more often in cash;</li><li>3 – I pay the same way as I did before the pandemic;</li><li>4 – I do not know;</li><li>5 – I did not make any purchases during the pandemic.</li></ul>
<b>payment_behaviour_change_ordered</b>	<p>Ordered payment_behaviour_change variable with the following values assigned:</p> <ul style="list-style-type: none"><li>1 – for answer 1 (change towards cashless payments);</li><li>0 – for answer 3 (no change);</li><li>-1 – for answer 2 (change towards cash payments).</li></ul>
<b>cash_usage</b>	<p>Self-reported share of cash transactions in retail payments at physical points-of-sale in the 12 months preceding the COVID-19 pandemic outbreak.</p>



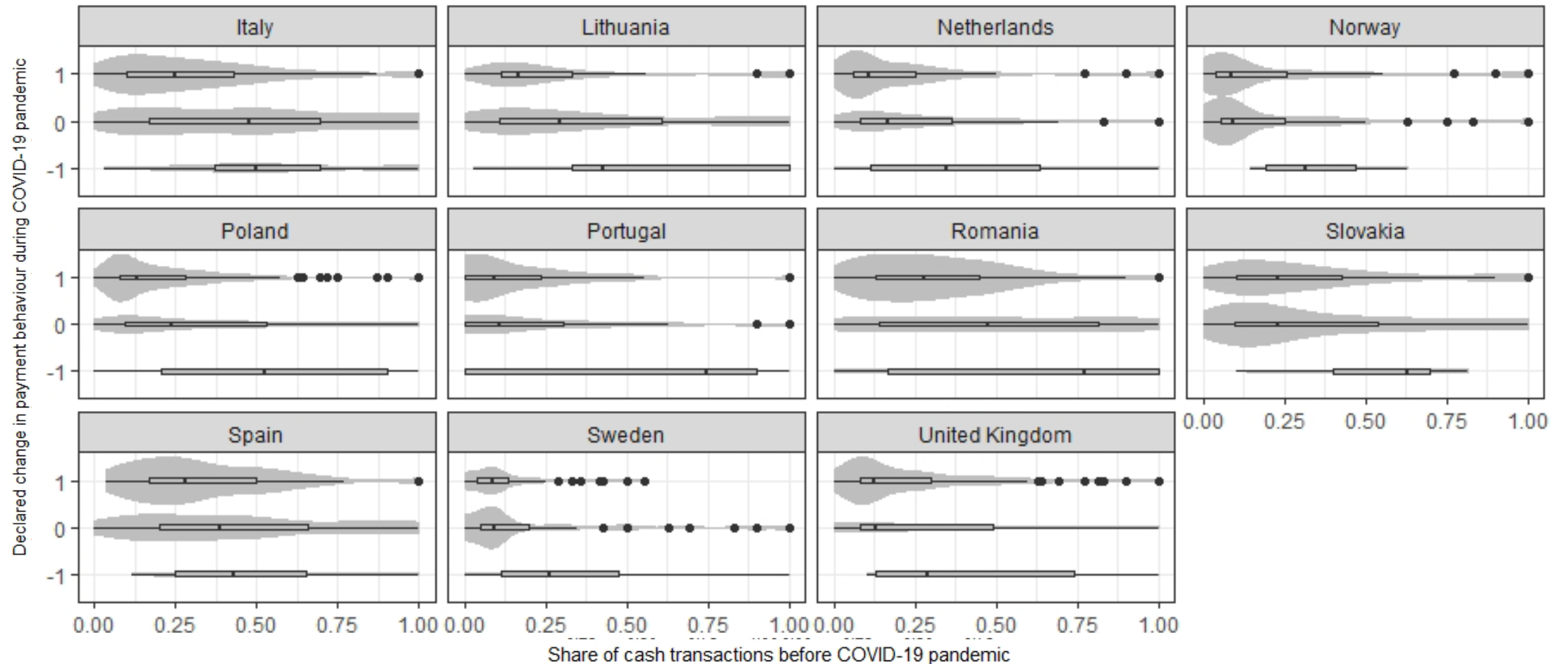
# Estimation output. Dependent variable payment\_behaviour\_change\_ordered

	(1)	(2)	(3)	(4)
cash_usage	-0.5929* (0.3257)	-0.1187 (0.3319)	-0.1573 (0.3500)	-0.3073 (1.5958)
cash_usage-squared	-1.0544*** (0.3274)	-1.2527*** (0.3305)	-1.1527*** (0.3415)	-0.9178 (1.4888)
male	-0.1745*** (0.0550)	-0.2217*** (0.0560)	-0.2325*** (0.0566)	-0.2320*** (0.0572)
age	-0.0045*** (0.0017)	0.0015 (0.0018)	0.0015 (0.0019)	0.0014 (0.0019)
location_size	0.0263 (0.0174)	0.0124 (0.0176)	0.0121 (0.0182)	0.0133 (0.0184)
education_years	0.0350*** (0.0081)	0.0326*** (0.0081)	0.0311*** (0.0084)	0.0305*** (0.0084)
income_below_average	-0.4586*** (0.0827)	-0.4259*** (0.0833)	-0.3598*** (0.0855)	-0.3684 (0.0865)
mobile_bank		0.2864*** (0.0611)	0.2808*** (0.0622)	0.2835*** (0.0629)
mobile_payments		0.2469*** (0.0714)	0.2102*** (0.0734)	0.0622** (0.0750)
wearables_payments		0.5712*** (0.0947)	0.5411*** (0.0965)	0.1810*** (0.0742)
social_networks		0.0776 (0.0720)	0.0630 (0.0744)	0.5383 (0.0973)
country_dummies	No	No	Yes	Yes
country_interactions	No	No	No	Yes
Observations	5373	5373	5373	5373
pseudo R-squared	0.0473	0.0581	0.0740	0.0823

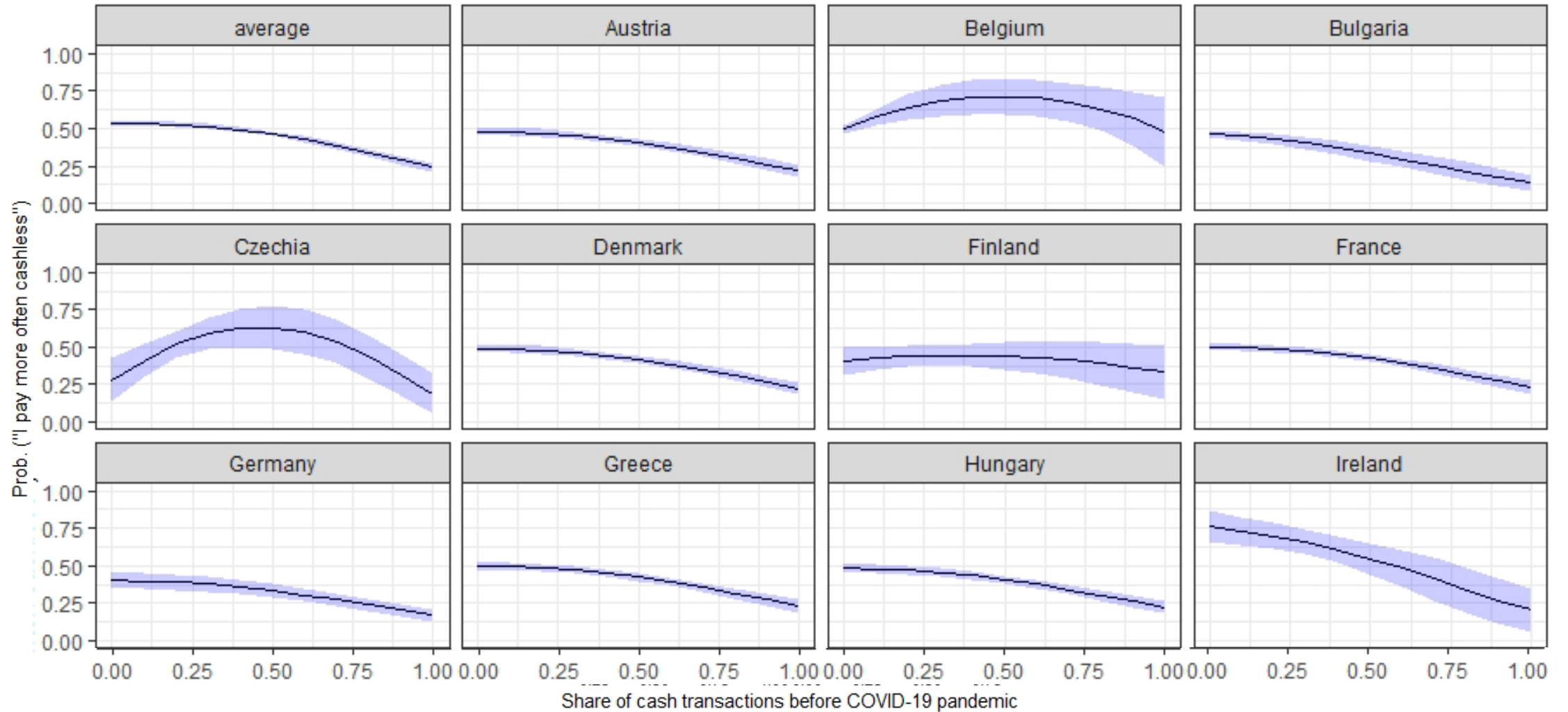
# Distribution of declared change in payment behaviour the during COVID-19 pandemic by country



# Distribution of declared change in payment behaviour the during COVID-19 pandemic by country



# Probability of adopting cashless instruments in different countries



# Probability of adopting cashless instruments in different countries

