

Formal Modeling of Clearing and Settlement

Overview-Tutorial

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- ✓ Clearing and Settlement Process are
 - ✗ Stateful with Considerable State Spaces
 - ✗ *Concurrent*
 - ✗ Asynchronous
 - ✗ Processes and Software need to be Operationally Correct
 - ✗ Inherent Systemic Risk
 - ✗ Difficult to Debug, Costly Software Bugs
 - ✗ Interlinked

Formal Languages Applications

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- ✓ Modeling Systems and Processes Unambiguously
- ✓ Formal Semantics In Mathematical Notation
- ✓ Facilitate Spotting Conditions Such As
Deadlocks, Livelocks And Resource Starvation
- ✓ Can Nullify The Possibility Of Unforeseen
Scenarios in PSPACE-Complete Problems
- ✓ Testing of State Permutations
- ✓ Assure Correctness In Complex Interactions
Between Agents
- ✓ Specify - and Test Adherence To Overall Systems
Constraints

Formal Languages Applications II

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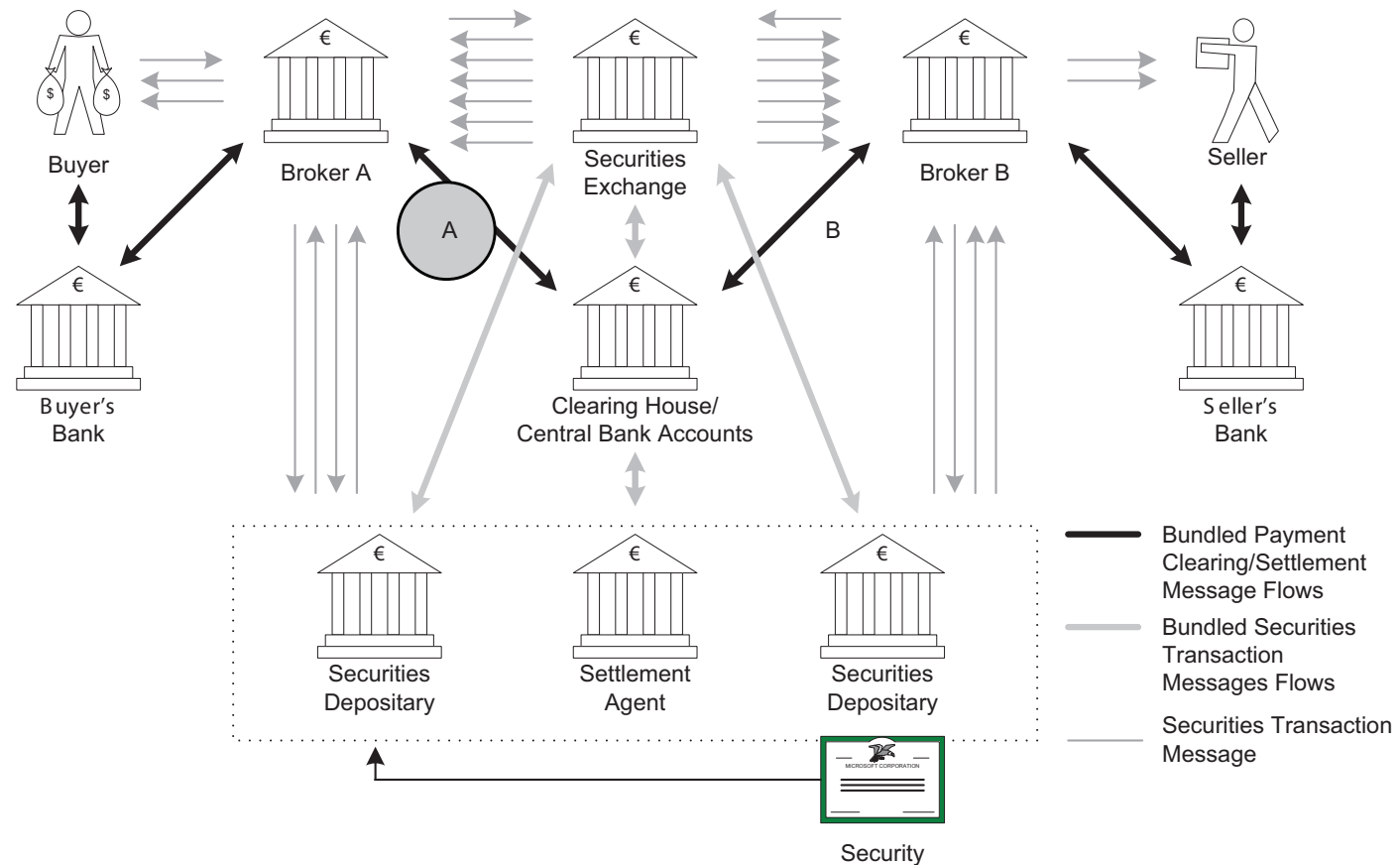
Project Overview

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- ✓ Applications Target Target Behavioral Properties
 - ✗ Formally Describe (*not invent*) a Specification
 - ✗ Test for Correctness of Properties of a Specification

Critical Process Segment Modeling

✓ Step 1: Focus Paths {A, B}



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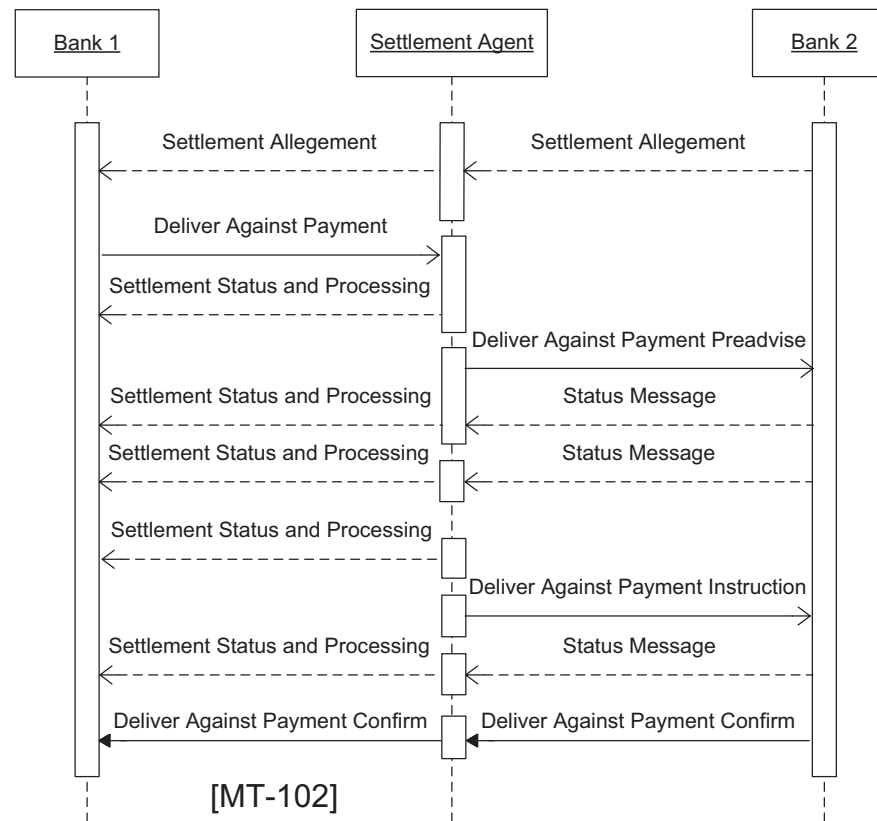
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Process Segment Modeling II

- ✓ Step 2: Identifying Agents, (Sub) Processes, Messages and Dependencies



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Process Segment Modeling III

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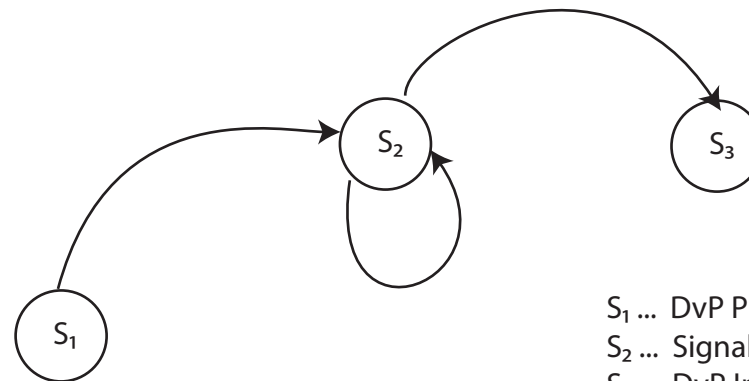
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✓ Step 3: Modeling of the State Machine(s)

✗ e.g. Statecharts



S₁ ... DvP Preadvise Received
S₂ ... Signal Status Loop
S₃ ... DvP Instruction Received

✓ Step 4: Algebraic Model: Abstract or IT

✗ State-Based to Event-Based Logic Transform

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Related

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Calculus of
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π - Calculus
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- ✓ Petri Nets [Petri, 1962]
- ✗ Graph-based Concurrency
- ✓ Trace Theory - Trace Sets [Mazurkiewicz, 1970]
- ✓ Semantic Logic of Computer Programs
- ✓ CCS [Millner, 1980], followed by:
 - ✗ π - Calculus
 - ✗ LOTOS
 - ✗ Communicating Sequential Processes (CSP) et al.
 - ✗ Presently: Many Variations Including Stochastic, Timed and Mobile Calculi

Related Approaches

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- ✓ Integrated Definition Methods (IDEF)
- ✓ Business Process Modeling (BPM)
- ✗ Unified Modelling Language - Activity Diagrams (UML)
- ✗ Business Process Modeling Language (BPML)
- ✗ XPDL/WfXML, BPEL, XLANG et al.
- ✓ Petri Nets
- ✓ Simulation Modeling
- ✓ Model Driven Architecture (MDA)

Calculus of Communicating Systems (CCS)

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π - Calculus Communicating Sequential Processes (CSP)

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- ✓ Proposed by Milner, 1980 [4]
- ✓ Limited Set of Primitives/Constructs
 - ✗ Abstraction of Communications of Concurrent Systems
 - ✗ Agents, Actions, Choice, Parallel Composition, Restriction
- ✓ Insufficient Concreteness for Modeling Payment Systems
 - ✗ No Value-Passing in Default Specification

π - Calculus

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- ✓ Developed by [Milner 1993] as follow-up to CCS
- ✓ Base Set of Constructs such as Process, Channel, Message
- ✓ Many Calculi and Languages Derive from π -Calculus
 - ✗ e.g. BPML, occam-pi
- ✓ Sample on DvP Statemachines:
 - ✗ S_2 Loop Process receiving DvP Instruction Message on a Channel m :
 $m(MT5x).P$

Communicating Sequential Processes (CSP)

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- ✓ Expressive Process Algebra Introduced by Hoare, 1978 [3]
- ✗ Formalizes Processes, Events, Traces, Multiple Parallel/Choice Operators, Hiding, Deterministic/Nondeterministic Choice etc.
- ✓ Failures/Divergences Model Synergistic to Model Checking
- ✓ Selected Basis for Timed Clearing/Settlement Extensions

Timed Process Algebra

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- ✓ Time Constructs for Calculi as Extensions or Native Algebrae
- ✓ Continuous and Discrete Time
- ✓ Absolute Time Sources and Relative Time
- ✓ Main Branches
 - ✗ Timed CSP [Reed and Roscoe, 1986]
 - ✗ CSP + T
 - ✗ Timed and Temporal CCS
 - ✗ ACP_{φ} , ACP_{dat}
 - ✗ φ SDL

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**Program
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Computer Code from Process Algebras

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- ✓ Process Algebras are Turing Complete
- ✗ Calculi can be Transformed in Executable Computer Code
- ✓ Language Based on CSP: OCCAM
- ✓ Transformation is Complex
- ✗ Calculi are Precise, yet not Congruent with Mainstream Languages such as C++
- ✓ Paradigm Proposed by Co-Investigator:
 - ✗ Selective Formalsim [1]
 - ✗ CSP++ Software Synthesis Framework

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- ✓ Checking Very Large State Spaces through:
 - ✗ Assertions on Properties According to a Specification (no Magic)
- ✓ CSP Synergistic Model Checker FDR2 [Formal Systems Europe, 2005]. Main Mode:
 - ✗ Failures-Divergences Refinement
 - ✗ Basic Idea: Events Occuring when Exploring the State Space must also be *Possible* to Occur by the Specification [2]

Sample Process

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- ✓ Modified for the Context of Payment Systems based on [2]:
- ✗ Ingress: 4 Message Sending Processes Sharing a Single Data Channel Interleaved:

$$INGRESS = \prod_{i \in 1 \dots N} S_i$$
$$EGRESS = \prod_{i \in 1 \dots N} R_i$$

Sample Process II

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$$LHS = (INGRESS \parallel (SM \parallel RA)) \setminus X$$

$$RHS = (EGRESS \parallel (RM \parallel SA)) \setminus Y$$

with:

$$X = \{|mux, admx|\} \quad Y = \{|dmx, amux|\}$$

taken together being:

$$SYSTEM = (LHS \parallel RHS) \setminus Z$$

$$\text{with } Z = \{|mess, ack|\}$$

Processes $\{SM, RA, RM, SA\}$, Channels $\{mux, admx, dmx, amux\}$

Sample Process III

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✓ Assertion $SPEC \sqsubseteq SYSTEM$

Excerpt from the CSPm Machine-Readable Model
Checker Source:

```
Copy(i) = left.i ? x->right.i ! x->Copy(i)
```

```
Spec = ||| i:Tag @ Copy(i)
```

```
assert Spec [FD= System
```

Sample Process IV

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FDR Model Checker Run:

Refinement check:

Refine checked 1,404 states

With 4056 transitions

Took 0(0+0) seconds

Allocated a total of 6 pages of size 128K

Compaction produced 0 chunks of 16K.

true

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Project Synopsis II

Selected

References

- ✓ Selected Processes
 - ✗ Domestic Interbank Retail Payment
 - ✗ Deferred Net Settlement
- ✓ 2 Year Research Project
 - ✗ Partnership Dept. of Computing and Info Sciences, U.of Guelph,
 - ✗ Dept. of Information Systems and Process Management, WU Wien

Project Synopsis II

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Project Synopsis I

Project Synopsis II

Selected
References

- ✓ Research Questions on Modeling Time Aspects of Clearing/Settlement
- ✓ Grant by WU Wien
- ✓ Supported by an Austrian Bank
- ✓ Outputs of Student Theses and Select Payment/Clearing/Settlement Applications

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- [1] William B. Gardner. Converging csp specifications and c++ programming via selective formalism. *Trans. on Embedded Computing Sys.*, 4(2):302–330, 2005.
- [2] M. Goldsmith. *FDR2 User's Manual version 2.82*, June 2005.
- [3] C. A. R. Hoare. Communicating sequential processes. *Commun. ACM*, 21(8):666–677, August 1978.
- [4] R. Milner. *Communication and concurrency*. Prentice-Hall, Inc., Upper Saddle River, NJ, USA, 1989.