

# The impact of system design on tiering incentives

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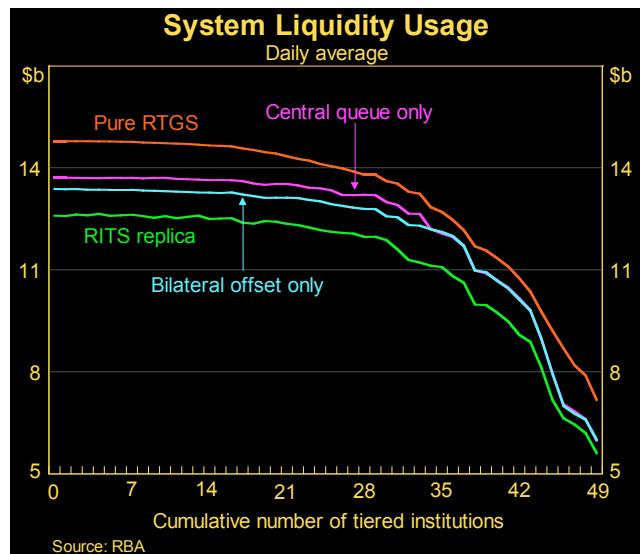
a few comments by Marco Galbiati

- Motivation – a tiering puzzle:  
If liquidity is costly,  
and tiering reduces liquidity costs,  
why is the Australian system so little tiered?

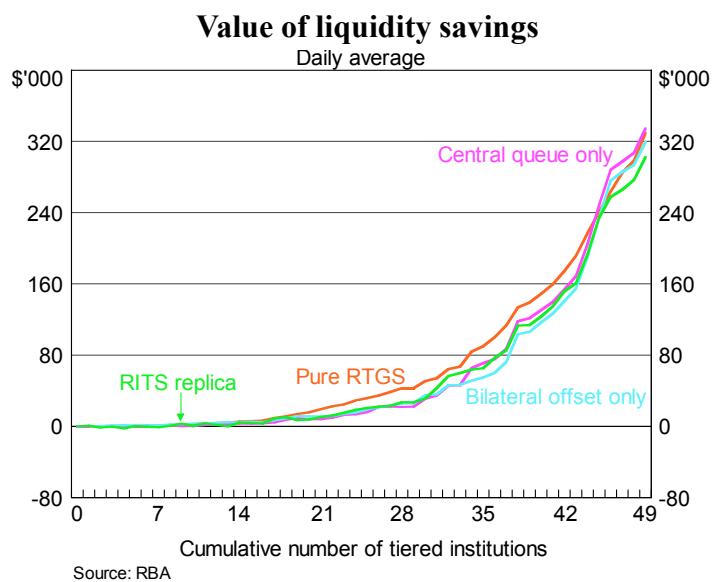
→ see what (liquidity) **benefits** from tiering

→ see what **costs** from tiering

## BENEFITS I



## BENEFITS II

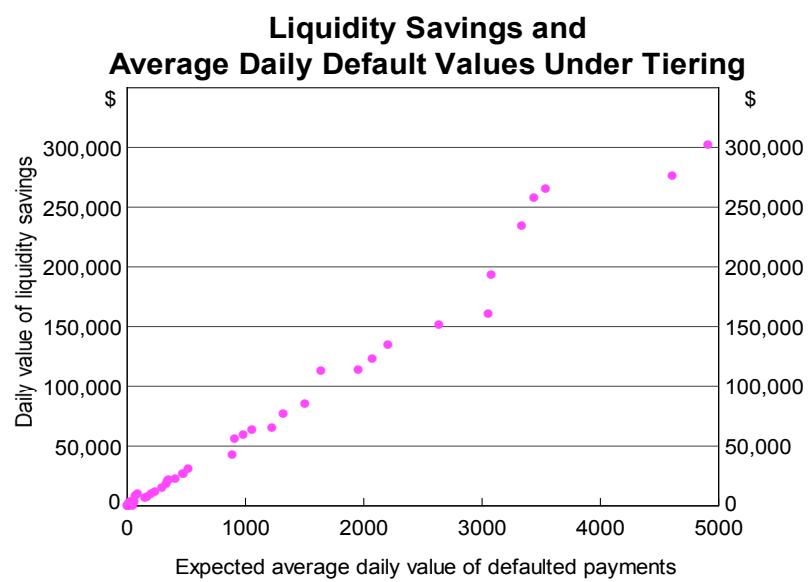


## COSTS

- Concentration of across-books payments
- Risks Client / Correspondent

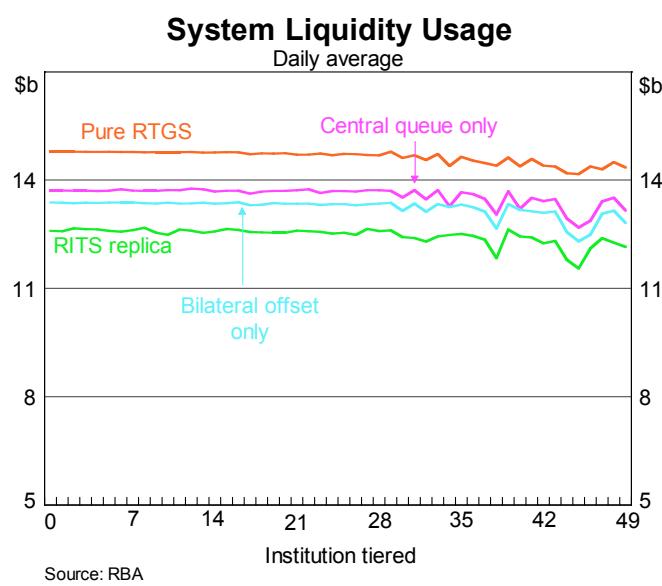
(system design has no effect on them)

## TRADEOFF COSTS/BENEFITS



END

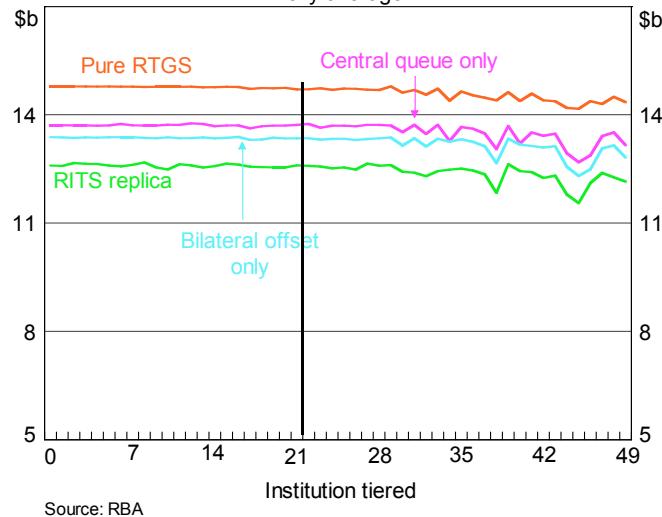
## BENEFITS II



## BENEFITS II

### System Liquidity Usage

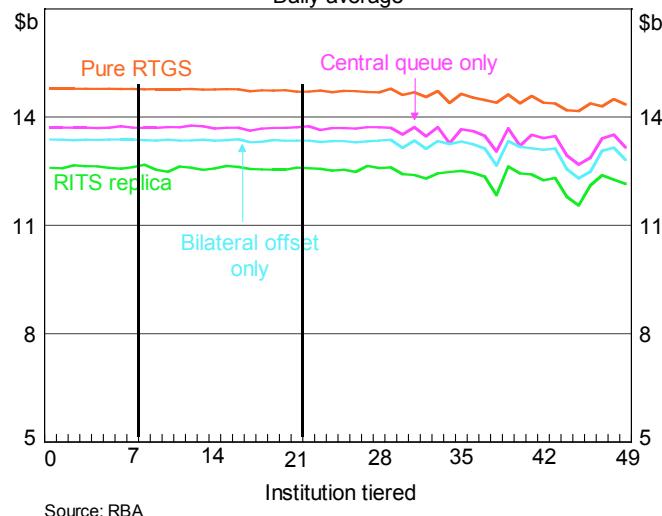
Daily average



## BENEFITS II

### System Liquidity Usage

Daily average



## BENEFITS II

